



Vileplume

Grass

Poison

HP:
7

Abilities: Cut
Size: Medium

No. 045

Attack d8
Defence 5
Speed 2
Special d10

Weaknesses & Resistances:

Normal

Fire

Water

Electric

Grass

x2

-1

-1

-1

Ice

Fighting

Poison

Ground

Flying

x2

-1

x2

Psychic

Bug

Rock

Ghost

Dragon

x2

x2

Tackle

Normal

d4



Absorb

Grass



d4



Deals 1 hit. Recovers HP equal to the HP the target lost as a result of this Move.

PP:

Strange Powder

:L2

Grass



d4



1: Paralysis. 2: Poison.
3: Confusion. 4: Sleep.

PP:

Acid

Poison



d4



Deals 2 hits.

PP:

Mega Drain

Grass



d6



Deals 2 hits. Recovers HP equal to the HP the target lost as a result of this Move.

PP:

Foul Odour

:L4

Poison



d6



Deals 2 hits.
This Pokémon and each target becomes Confused.

PP:

Petal Dance

Grass



d4



Deals 3 hits.
This Pokémon becomes Confused.

PP:

Healing Pollen

Grass



d6



Recovers 2 HP from this Pokémon and each target.

PP:

Solar Beam

:L7

Grass



d4



Charge for one round, then try to use this Move on the next.
Deals 5 hits.

PP:

3

6

7

8

9

10

15

20

21

22

31

32

33

34

42

44

50